

## Course Schedule: CPP20218 Certificate II in Security Operations Gladstone

| Mapping | Training<br>Block | UOC | Unit Code  | Unit Name  | Attendance Date/s   | Attendance Hours |                  | Workbook                       |
|---------|-------------------|-----|------------|--|---|------------------|------------------|--------------------------------|
|         | DIOCK             |     |            |  |   | Days             | Hours            |                                |
| CORE    | Block 1           | 1   | CPPSEC2101 | Apply effective communication skills to maintain security                          | Monday 6 <sup>th</sup> May 2024<br>Tuesday 7 <sup>th</sup> May 2024 | 2                |                  |                                |
| CORE    |                   | 2   | CPPSEC2102 | Apply legal and procedural requirements to work effectively within a security team |   |                  |                  |                                |
| CORE    |                   | 3   | CPPSEC2103 | Apply WHS, emergency response and evacuation procedures to maintain security       |   |                  |                  |                                |
| CORE    |                   | 4   | CPPSEC2104 | Apply risk assessment to select and carry out response to security risk situations |   |                  |                  |                                |
|         |                   |     |            |  |   |                  |                  |                                |
| CORE    |                   | 5   | CPPSEC2105 | Provide quality services to a range of security clients                            | Wednesday 8 <sup>th</sup> May 2024                                  | 3                |                  | Completion of course workbook  |
| CORE    |                   | 6   | CPPSEC2107 | Patrol premises to monitor property and maintain security                          |   |                  |                  |                                |
| CORE    | Block 2           | 7   | CPPSEC2108 | Screen people, personal effects and items to maintain security                     | Thursday 9 <sup>th</sup> May 2024                                   | Ŭ                | <b>o</b> .       | to support all units, to be    |
|         |                   | 8   | CPPSEC2109 | Monitor and control access and exit of persons and vehicles from premises          | Friday 10 <sup>th</sup> May 2024                                    |                  | 8am to<br>4.30pm | completed throughout course.   |
|         |                   | 9   | CPPSEC2113 | Escort and protect persons and valuables   |   |                  |                  |                                |
|         |                   |     |            |  |   |                  |                  | Signed off by Trainer/Assessor |
| CORE    | Block 3           | 10  | HLTAID011  | Provide First Aid  | Monday 13 <sup>th</sup> May 2024                                    | 1                |                  |                                |
|         |                   |     |            |  |   |                  |                  |                                |
| CORE    |                   | 11  | CPPSEC2106 | Protect self and others using basic defensive techniques                           |   |                  |                  |                                |
| CORE    | Block 4           | 12  | CPPSEC2110 | Monitor and control individual and crowd behaviour to maintain security            | Tuesday 14 <sup>th</sup> May 2024                                   | 2                |                  |                                |
| CORE    |                   | 13  | CPPSEC2111 | Apply security procedures to manage intoxicated persons                            | Wednesday 15 <sup>th</sup> May 2024                                 |                  |                  |                                |
| CORE    |                   | 14  | CPPSEC2112 | Apply security procedures to remove persons from premises                          |   |                  |                  |                                |
|         |                   |     |            |  |   |                  |                  |                                |

**Unit Type:** C = Core